## Rosteris

- A full team on the field consists of 10 players with a minimum of 3 females
- The minimum number of players required to avoid a default is; 7 players including at least 2 females


## GAME PLAY

- A game is 90 -minutes in length, or 9-innings
- A new inning cannot be started with less than 10 minutes remaining in the timeslot
- Regular Season: Ties are allowed
- Playoffs: Ties are not allowed
- An extra inning will be played
- If the score remains tied, additional extra-inning(s) will use the `International Scoring Rule’
- The final out from the previous inning will start as a runner on 2nd base
- All Kickball games are self-officiated / umpired
- The kicking team is required to supply a home plate umpire
- Scoring:
- A team can score a maximum of 7 runs in an inning, with the exception of the last inning
- Mercy will be called if one team gains a 20-run lead
- Teams are limited to a maximum of 5 home runs per game
- Subsequent home runs will be recorded as a double
- Pitching:
- All pitches must be thrown underhand
- No windmill or bounce pitches (higher than 1 foot) are permitted
- If a male batter is walked on 4 straight balls and a female batter is on-deck, the male will automatically 'walk'
to 2nd base - the female batter has the choice of walking to 1st base, or batting
- Kicking:
- All players playing in the game must be listed in the kicking order
- There is no limit to the length of the kicking order, as long as the male-female ratios remain intact
- 3 females must appear within the first 10 players in the kicking order
- If only 2 females are present, every 3 rd female spot is an automatic out
- 3 male kickers in a row may only appear in a row once in the kicking order
- A kicker who hits a foul tip with two strikes is 'out'
- Bunting is not allowed, a full-kick attempt must occur
- Baserunning:
- Pinch runners are only allowed for injured players - the runner should be the last player out (same gender)
- Lead-offs or stealing bases are not permitted
- When running to $1^{\text {st }}$ base the kicker must touch the orange safety base
- Runners coming home cannot turn back once passed the commitment line
- Runners coming home must not touch home plate or else they are 'out'
- Sliding is only permitted at $2^{\text {nd }}$ and $3^{\text {rd }}$ base


## - Fielding:

- Fielders must remain behind the respect line until the kicker makes contact with the ball
- For infielders, the respect line is the base path
- A fielder may throw or kick the ball at the runner to record an out
- Headshots are not permitted (the runner will be called safe)
- When making an out at home plate, fielders cannot tag the runner
- On an overthrow where the ball rolls out of play, all runners advance one base beyond the base they were travelling towards at the time of the overthrow

